

English

Children should learn:

Stories from around the Europe:

- To use conjunctions and adverbial phrases.
- To punctate speech using inverted commas.
- To organise my writing into paragraphs.
- To retell a story.

Persuasive leaflets:

- To know the key features of a leaflet.
- To use emotive language.
- To use subheading and headings.
- To use rhetorical questions.

Science - Plants

Children should learn:

- To understand what plants need to survive.
- To describe the function of different parts of flowering plants.
- To describe how water is transported within plants.
- To describe the plant life cycle and the importance of flowers.

P.E

Magpie and Robin children will learn to improve a variety of swim strokes, stamina and speed in the water.

Athletics:

- To develop running technique.
- To practise throwing.
- To improve how far I can jump.

Rounders:

- To understand the rules of rounders.
- To practise throwing and catching.

Maths

Children should learn:

Time

- To using am and pm.
- To find the duration of events.
- To measure time in seconds.
- To solve mathematical problem involving time.

Shape

- To identify right angles in shapes.
- To compare angles.
- To identify parallel, perpendicular, horizontal and vertical lines.
- To recognise and describe 2D and 3D shapes.

Measure

- To compare mass.
- To measure mass.
- To add and subject mass.

Geography

Children should learn:

- To locate Europe and its countries.
- To ask geographical questions about the weather.
- To describe the key features of physical and human geography.
- To explain the weather in a particular country.
- To compare locations identify the similarities and differences.



2nd half Summer Term Topic Title:

European Adventures

French

Les Jeux Olympiques

- To remember all of the nouns from the ten sports, including the correct gender in French
- To say that I or someone else plays a sport in French.
- To use de la, de l' and du correctly when saying I play a sport.
- To say that I or someone else doesn't play a sport in French.

Art

Children should learn:

- Draw buildings in the style of Anselm Kiefer.
- To draw 'on the ceiling' in the style of Michelangelo's Sistine Chapel.
- To create a hat in the style of Coco Chanel.

Design and Technology

Children should learn:

- To try foods from around Europe.

Computing - Coding

Children should learn:

- To move a sprite in scratch.
- To programme a movement in scratch. To chose blocks to set up a programme.
- To design and create a maze challenge in scratch.